

underscored material = new
[bracketed material] = delete

1 rules that New Mexico public colleges and universities use to
2 determine whether hiring part-time faculty and staff instead of
3 full-time personnel will be more or less effective in providing
4 services; and

5 WHEREAS, there is a need to identify the number and ratio
6 of part-time faculty and classified staff to full-time
7 personnel employed by New Mexico's public colleges and
8 universities; and

9 WHEREAS, after systematic gathering and analysis of
10 information about the current staffing practices in public
11 higher education institutions, a determination should be made
12 of whether there is a need for setting up a more structured and
13 organized system for hiring and retaining part-time faculty and
14 classified staff in those institutions;

15 NOW, THEREFORE, BE IT RESOLVED BY THE LEGISLATURE OF THE
16 STATE OF NEW MEXICO that the commission on higher education be
17 requested to perform a comprehensive study to gather
18 information on the numbers and ratios of part-time faculty and
19 classified staff to full-time personnel employed by New
20 Mexico's public colleges and universities; and

21 BE IT FURTHER RESOLVED that the commission on higher
22 education include an analysis of the impact of differing ratios
23 of part-time faculty and classified staff on the delivery of
24 higher education services; and

25 BE IT FURTHER RESOLVED that the commission on higher
education develop recommendations for the use of part-time
faculty and classified staff that will enhance and maintain the

1 delivery of quality higher education services; and

2 BE IT FURTHER RESOLVED that the findings and
3 recommendations of this study be provided to the legislative
4 education study committee by November 1, 2003; and

5 BE IT FURTHER RESOLVED that copies of this memorial be
6 transmitted to the executive director of the commission on
7 higher education, the superintendent of public instruction and
8 the director of the legislative education study committee for
appropriate distribution.

9 - 3 -

10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25

underscoring material = new
[bracketed material] = delete