11 20 21

HOUSE BILL 593

48TH LEGISLATURE - STATE OF NEW MEXICO - FIRST SESSION, 2007

INTRODUCED BY

Mary Helen Garcia

6 7

1

2

3

5

8

10

12

13

14

15

16

17

18

19

22

23

24

25

AN ACT

RELATING TO GAMING TAXATION; DISTRIBUTING A PERCENTAGE OF GAMING TAX REVENUES GENERATED BY RACETRACK GAMING OPERATOR LICENSEES TO BORDER MUNICIPALITIES IN WHICH RACETRACKS ARE LOCATED TO PROVIDE FUNDS FOR LOCAL INFRASTRUCTURE AND SERVICES.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO:

Section 1. A new section of the Tax Administration Act is enacted to read:

"[NEW MATERIAL] DISTRIBUTION--GAMING TAX.--From July 1, 2007 to July 1, 2017, a distribution pursuant to Section 7-1-6.1 NMSA 1978 shall be made to each municipality in a class A county whose municipal boundary abuts the international boundary with Mexico and in which a racetrack gaming operator licensed pursuant to the Gaming Control Act is located in an amount equal to four percent of the net receipts attributable .165713.1

bracketed material] = delete

1

2

3

5

7

8

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

to the gaming tax paid by the racetrack gaming operator licensee pursuant to Section 60-2E-47 NMSA 1978."

Section 2. Section 60-2E-47 NMSA 1978 (being Laws 1997, Chapter 190, Section 49, as amended) is amended to read:

"60-2E-47. GAMING TAX--IMPOSITION--ADMINISTRATION.--

A. An excise tax is imposed on the privilege of engaging in gaming activities in the state. This tax shall be known as the "gaming tax".

The gaming tax is an amount equal to ten percent of the gross receipts of manufacturer licensees from the sale, lease or other transfer of gaming devices in or into the state, except receipts of a manufacturer from the sale, lease or other transfer to a licensed distributor for subsequent sale or lease may be excluded from gross receipts; ten percent of the gross receipts of distributor licensees from the sale, lease or other transfer of gaming devices in or into the state; ten percent of the net take of a gaming operator licensee that is a nonprofit organization; and twenty-six percent of the net take of every other gaming operator licensee. For the purposes of this section, "gross receipts" means the total amount of money or the value of other consideration received from selling, leasing or otherwise transferring gaming devices.

The gaming tax imposed on a licensee is in lieu of all state and local gross receipts taxes on that portion of the licensee's gross receipts attributable to gaming

.165713.1

activities.

1

2

3

5

7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

- D. The gaming tax is to be paid on or before the fifteenth day of the month following the month in which the taxable event occurs. The gaming tax shall be administered and collected by the taxation and revenue department in cooperation with the board. The provisions of the Tax Administration Act apply to the collection and administration of the tax.
- In addition to the gaming tax, a gaming operator Ε. licensee that is a racetrack shall pay twenty percent of its net take to purses to be distributed in accordance with rules adopted by the state racing commission. An amount not to exceed twenty percent of the interest earned on the balance of any fund consisting of money for purses distributed by racetrack gaming operator licensees pursuant to this subsection may be expended for the costs of administering the distributions. A racetrack gaming operator licensee shall spend no less than one-fourth percent of the net take of its gaming machines to fund or support programs for the treatment and assistance of compulsive gamblers.
- A nonprofit gaming operator licensee shall distribute at least sixty percent of the balance of its net take, after payment of the gaming tax and any income taxes, for charitable or educational purposes.
- G. A municipality receiving a percentage of gaming tax revenue generated by a racetrack gaming operator licensee .165713.1

= new	= delete
material	material]
underscored	bracketed

25

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24

Section 3. EFFECTIVE DATE.--The effective date of the provisions of this act is July 1, 2007.

- 4 -