1	HOUSE JOINT RESOLUTION 14
2	48TH LEGISLATURE - STATE OF NEW MEXICO - FIRST SESSION, 2007
3	INTRODUCED BY
4	Edward C. Sandoval
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10	A JOINT RESOLUTION
11	AUTHORIZING AND DIRECTING THE GENERAL SERVICES DEPARTMENT TO
12	TAKE CERTAIN ACTIONS IN CONNECTION WITH STATE-OWNED PROPERTY
13	LOCATED IN BERNALILLO COUNTY TO ENABLE THE WIDENING OF EDITH
14	BOULEVARD TO PROCEED.
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16	WHEREAS, Bernalillo county is conducting a public works
17	project involving widening Edith boulevard north of the city of
18	Albuquerque; and
19	WHEREAS, in connection with this project there is a
20	demonstrated need to acquire the use of the below-described
21	state-owned real property for the purpose of construction of a
22	water detention pond:
23	"a part of the real property formerly used
24	as a state girls home consisting of a
25	parcel of an area of 10.6525 acres,
	.167337.1

<u>underscored material = new</u> [<del>bracketed material</del>] = delete 1 designated as "Parcel C", filed on 2 9/23/74 in Vol. CIO, Folio 39 and shown 3 on Sheet No. 12 of the project plans 4 prepared by Boyle Engineering Corporation 5 entitled "Pond #1 Widening of Edith 6 Boulevard Right of Way Map""; and 7 WHEREAS, Bernalillo county does not have sufficient funds 8 for this project to purchase the property needed from the 9 state;

NOW, THEREFORE, BE IT RESOLVED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO that in accordance with the provisions of Section 13-6-2 NMSA 1978, the general services department be authorized to:

A. lease the property above-described to Bernalillo county until that county is able to negotiate an acceptable exchange for or purchase of the property with the department so that title may be transferred to the county, but the lease authorized shall not exceed a term of five years;

B. permit Bernalillo county under the terms of the lease of the property to construct a water-detention pond on the property; and

C. sell, lease or exchange the property, subject to the approval of the capitol buildings planning commission.

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.167337.1

<u>underscored material = new</u> [<del>bracketed material</del>] = delete 10

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