1	SENATE BILL 115
2	51st legislature - STATE OF NEW MEXICO - second session, 2014
3	INTRODUCED BY
4	Michael Padilla
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10	AN ACT
11	RELATING TO PUBLIC SCHOOLS; REQUIRING A SOCIAL WORKER IN EVERY
12	HIGH-POVERTY PUBLIC SCHOOL; MAKING AN APPROPRIATION.
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14	BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO:
15	SECTION 1. A new section of the Public School Code is
16	enacted to read:
17	"[<u>NEW MATERIAL</u>] SOCIAL WORKER IN EVERY HIGH-POVERTY PUBLIC
18	SCHOOLDEFINITIONIMPLEMENTATIONEXCEPTION
19	A. As used in this section, "high-poverty public
20	school" means a public school in which eighty-five percent or
21	more of the students are eligible for free or reduced-fee
22	meals.
23	B. Except as provided in Subsection C of this
24	section, the department shall verify that every high-poverty
25	public school in New Mexico has employed a licensed social
	.195712.1

1 worker. Employing social workers in every high-poverty public 2 school shall be phased in over a three-year period as determined by department rule as follows: 3 effective with the 2014-2015 school year, 4 (1) one-third of New Mexico's high-poverty public schools shall 5 employ a social worker; 6 7 (2) effective with the 2015-2016 school year, two-thirds of New Mexico's high-poverty public schools shall 8 9 employ a social worker; and effective with the 2016-2017 school year, 10 (3) every New Mexico high-poverty public school shall employ a 11 12 social worker. C. The department may develop exceptions to the 13 requirements of this section for small rural school districts 14 with a MEM of 200 or less." 15 APPROPRIATION.--Three million dollars SECTION 2. 16 (\$3,000,000) is appropriated from the general fund to the 17 18 public education department for expenditure in fiscal year 2015 19 for the purpose of implementing the requirement that every 20 high-poverty public school shall employ a licensed social worker. Any unexpended or unencumbered balance remaining at 21 the end of fiscal year 2015 shall revert to the general fund. 22 - 2 -23 24 25 .195712.1

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underscored material = new