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SENATE BILL 105

45TH LEGISLATURE - STATE OF NEW MEXICO - SECOND SESSION, 2002

INTRODUCED BY

Shannon Robinson

AN ACT

RELATING TO GAMING; ALLOWING GAMING OPERATORS WHO ARE
NONPROFIT ORGANIZATIONS TO PERMIT THE CONSUMPTION OF ALCOHOLIC
BEVERAGES IN AREAS WHERE GAMING MACHINES ARE LOCATED; AMENDING
THE GAMING CONTROL ACT.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO:

Section 1. Section 60-2E-28 NMSA 1978 (being Laws 1997,
Chapter 190, Section 30) is amended to read:

"60-2E-28. GAMING OPERATOR LICENSEES--SPECIAL CONDITIONS
FOR NONPROFIT ORGANIZATIONS--NUMBER OF GAMING MACHINES--DAYS
AND HOURS OF OPERATIONS.--

A. A nonprofit organization may be issued a gaming
operator's license to operate licensed gaming machines on its
premises to be played only by active and auxiliary members.

B. No more than fifteen gaming machines may be
offered for play on the premises of a nonprofit organization
gaming operator licensee.

C. No gaming machine on the premises of a
nonprofit organization gaming operator licensee may award a

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prize that exceeds four thousand dollars (\$4,000).

D. Gaming machines may be played on the premises of a nonprofit organization gaming operator licensee from 12:00 noon until 12:00 midnight every day.

~~[E. Alcoholic beverages shall not be sold, served, delivered or consumed in the area where gaming machines are installed and operated on the premises of a nonprofit organization gaming operator licensee.]"~~

Section 2. EFFECTIVE DATE.--The effective date of the provisions of this act is July 1, 2002.