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HOUSE BILL 86

46TH LEGISLATURE - STATE OF NEW MEXICO - FIRST SESSION, 2003

INTRODUCED BY

Henry Kiki Saavedra

AN ACT

**RELATING TO GAMING; REMOVING THE UPPER LIMIT ON PAYBACK VALUE
FOR GAMING MACHINE WAGERS; AMENDING A SECTION OF THE GAMING
CONTROL ACT.**

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO:

**Section 1. Section 60-2E-44 NMSA 1978 (being Laws 1997,
Chapter 190, Section 46, as amended) is amended to read:**

**"60-2E-44. MACHINE SPECIFICATIONS. -- To be eligible for
licensure, each gaming machine shall meet all specifications
established by regulations of the board and:**

**A. be unable to be manipulated in a manner that
affects the random probability of winning plays or in any other
manner determined by the board to be undesirable;**

**B. have at least one mechanism that accepts coins
or currency;**

underscored material = new
[bracketed material] = delete

1 C. be capable of having play suspended through the
2 central system by the executive director until he resets the
3 gaming machine;

4 D. house nonresettable mechanical and electronic
5 meters within a readily accessible locked area of the gaming
6 machine that maintain a permanent record of all money inserted
7 into the machine, all cash payouts of winnings, all refunds of
8 winnings, all credits played for additional games and all
9 credits won by players;

10 E. be capable of printing out, at the request of
11 the executive director, readings on the electronic meters of
12 the machine;

13 F. for machines that do not dispense coins or
14 tokens directly to players, be capable of printing a ticket
15 voucher stating the value of a cash prize won by the player at
16 the completion of each game, the date and time of day the game
17 was played in a twenty-four-hour format showing hours and
18 minutes, the machine serial number, the sequential number of
19 the ticket voucher and an encrypted validation number for
20 determining the validity of a winning ticket voucher;

21 G. be capable of being linked to the board's
22 central system for the purpose of being monitored continuously
23 as required by the board;

24 H. provide for a payback value for each credit
25 wagered, determined over time, of not less than eighty percent

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underscored material = new
[bracketed material] = delete

1 ~~[or more than ninety-six percent];~~

2 I. meet the standards and specifications set by
3 laws or regulations of the states of Nevada and New Jersey for
4 gaming machines, whichever are more stringent;

5 J. offer only games authorized and examined by the
6 board; and

7 K. display the gaming machine license issued for
8 that machine in an easily accessible place, before and during
9 the time that a machine is available for use."