

AN ACT

RELATING TO GAMING; ALLOWING UP TO FOUR GUESTS PER MEMBER TO PLAY GAMING MACHINES ON THE PREMISES OF A NONPROFIT ORGANIZATION LICENSEE.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO:

Section 1. Section 60-2E-28 NMSA 1978 (being Laws 1997, Chapter 190, Section 30) is amended to read:

"60-2E-28. GAMING OPERATOR LICENSEES--SPECIAL CONDITIONS FOR NONPROFIT ORGANIZATIONS--NUMBER OF GAMING MACHINES--DAYS AND HOURS OF OPERATIONS.--

A. A nonprofit organization may be issued a gaming operator's license to operate licensed gaming machines on its premises to be played by active and auxiliary members.

B. No more than fifteen gaming machines may be offered for play on the premises of a nonprofit organization gaming operator licensee.

C. No gaming machine on the premises of a nonprofit organization gaming operator licensee may award a prize that exceeds four thousand dollars (\$4,000).

D. Gaming machines may be played on the premises of a nonprofit organization gaming operator licensee from 12:00 noon until 12:00 midnight every day.

E. Alcoholic beverages shall not be sold, served, delivered or consumed in the area where gaming machines are installed and operated on the premises of a nonprofit organization gaming operator licensee.

F. A member who is physically present on the nonprofit organization's premises may sponsor no more than

four guests at any time, who shall be permitted to play
gaming machines on the nonprofit organization's premises."
